

STAR WEEK TUESDAY lesson 3

B2 Life is a game

Instruction: Follow these general guidelines. Use the links provided on the syllabus website. Underlined items are links to ADDITIONAL support.

[Aims](#)

Communicative task

- Tell students they are going to invent a game. Click on the **TEXT** link and scroll down slowly. Students pick out important points and make notes.
- Students get into groups of three or four and brainstorm ideas for a simple game.
- Click on the **EXAMPLE** link. Play the video.
- Students work on their own version of a video presentation. They may use the [cue prompter](#)

HOMEWORK

- Play a board game with your host family. Be ready to explain the rules of the game in class.